CHIPOLA COLLEGE
COURSE SYLLABUS
Chipola's website: www.chipola.edu

COURSE TITLE:	COURSE NUMBER:
Computer Art	ART 1600C

COURSE DESCRIPTION (with prerequisites):

This course is an introduction to basic theory and skill techniques of visual communications using computers. Creative uses of the computer and assorted hardware and software will introduce the student to a basic understanding of computer graphics for use in the fields of fine and commercial art. A knowledge of programming is not required. No prerequisites required. [A]

NAME(S) OF INSTRUCTORS:

Michael Covington
Office: H114
Email:covingtonm@chipola.edu

EFFECTIVE ACADEMIC YEAR:

2023-2024

REQUIRED TEXTBOOKS AND INSTRUCTIONAL MATERIALS:

Graphic Design: The New Basics, Ellen Lupton and Jennifer Cole Phillips, Princeton Architectural Press, 2nd Ed. ISBN: 9781616893323.

GRADING POLICY:

The standing of a student in each course is expressed by one of the following letters and corresponding grading system:
A – 90 – 100
B – 80 – 89
C – 70 – 79
D – 60 – 69
F – 59 or less
The Chipola Catalog provides policies and procedures regarding the grading system. A student's Grade Point Average is derived from the grading system/quality point scale.

ATTENDANCE AND WITHDRAWAL POLICIES:

Chipola College expects regular attendance of all students and for all instructors to record attendance daily. Students who are absent from classes for any reason other than official college activities must satisfy the instructor concerned that the absence was due to illness or other clearly unavoidable reasons. Otherwise, the student may suffer grade loss at the discretion of the instructor. Chipola policy allows each instructor to specify in the Instructor

First Day Handout whether or not an absence is excusable and what effect the absence or tardy may have on the grade.

A student is allowed to repeat a course a maximum of three (3) times. **On the third attempt a student (1) must bear the full cost of instruction (unless waived by Student Services), (2) cannot withdraw, and (3) must receive a grade.**

MAKE-UP POLICY:

Chipola allows each instructor to specify in the Instructor First Day Handout the makeup policy.

ACADEMIC HONOR CODE POLICY:

Students are expected to uphold the Academic Honor Code, which is based on the premise that each student has the responsibility to (1) uphold the highest standards of academic honesty in his/her own work; (2) refuse to tolerate academic dishonesty in the college community; and (3) foster a high sense of honor and social responsibility on the part of students. Further information regarding the Academic Honor Code may be found in the Chipola Catalog, Student Governance section.

STUDENTS WITH DISABILITIES POLICY:

Chipola College is committed to making all programs and facilities accessible to anyone with a disability. Chipola's goal is for students to obtain maximum benefit from their educational experience and to effectively transition into the college environment. Students with disabilities are requested to voluntarily contact the Office of Students with Disabilities to complete the intake process and determine their eligibility for reasonable accommodations.

NOTICE OF EQUAL ACCESS/EQUAL OPPORTUNITY AND NONDISCRIMINATION:

Chipola College does not discriminate against any persons, employees, students, applicants or others affiliated with the college in regards to race, color, religion, ethnicity, national origin, age, veteran's status, disability, gender, genetic information, marital status, pregnancy or any other protected class under applicable federal and state laws, in any college program, activity or employment.

Wendy Pippen, Associate Vice President of Human Resources, Equity Officer and Title IX Coordinator, 3094 Indian Circle, Marianna, FL 32446, Building A, Room 183C, 850-718-2269, pippenw@chipola.edu.

LIBRARY AND ON-LINE REFERENCE MATERIALS:

The library is a comprehensive learning resource center providing information in print, electronic, and multimedia format to support the educational objectives of the College. On-line catalogs, e-books, and electronic databases can be accessed through the Library Resources link within your course in Canvas or by using the *Search* icon on the Chipola Library website at www.chipola.edu/library. If you have questions about database usage, consult the "How to Use the Chipola Databases" on the Library website or call the Library at 850/718-2274 during regular hours. Library hours are posted each semester at the building entrance and on the Library website. See your Instructor First Day Handout for individual instructor recommendations and resources.

TECHNOLOGY RESOURCES:

The college's learning management system is **Canvas**. Classes become available on Canvas on the first day of the semester. It is the student's responsibility to log onto the Canvas system the first day of class to establish the first day of attendance and to check announcements. All official class communication must be through Canvas. For further information, contact your instructor or the Director of Learning Resources. The Canvas support hotline is available online in live chat and on the phone, toll-free, at 855-308-2812 for any issues utilizing Canvas. The **Technology Center**, located in the library, is equipped with computer workstations. Lab hours are posted each semester at the building entrance and on the Library website.

FREE TUTORING RESOURCES:

The Academic Center for Excellence (**ACE)** Lab, located in Building L, offers free tutoring from 8 a.m. to 5 p.m. and is equipped with computer workstations. ACE lab hours are posted each semester at the room entrance and on the website. Additionally, Chipola College has contracted *Smarthinking*, a Pearson Company, for online tutoring services, accessible especially from 5 p.m. to 8 a.m. and weekends. Smarthinking can be accessed through Canvas.

ELECTRONIC DEVICE USAGE STATEMENT:

Classrooms should be free of all unnecessary distractions from the task of learning. Therefore, as a general rule, students should silence and avoid use of all electronic devices (laptops, phones, tablets, etc.) not being used for coursework. Consult first-day handouts for any specific policies related to the use of electronic devices in the classroom, as they may vary depending upon the nature of the course or the guidelines of the instructor. Faculty reserve the right to regulate the use of electronic devices and their accessories in class.

DISCIPLINE SPECIFIC COMPETENCIES / LEARNING OUTCOMES:

College-Level Competency: Interpret, evaluate, and appreciate works of human culture.

H-1   Compare works of the humanities (art, philosophy, architecture, literature, film, theatre and/or music) in various cultures or literary movements

H-2   Analyze artistic expressions (art, philosophy, architecture, literature, film, theatre and/or music)

H-3   Communicate informed responses to works of the humanities (art, philosophy, architecture, literature, film, theatre and/or music)

H-4   Explain thematic connections among works of the humanities (art, philosophy, architecture, literature, film, theatre and/or music)

Linking Course-level Student Learning Outcomes with Discipline-Specific Competencies, Assessment Methods, and Artifacts		
COURSE-LEVEL STUDENT LEARNING OUTCOMES FOR ART 1600C	**DISCIPLINE-SPECIFIC GENERAL EDUCATION COMPETENCIES**	**ASSESSMENT METHODS FOR COURSE LEVEL STUDENT LEARNING OUTCOMES** (see Notes below)
• Distinguish among the elements and principles of design used in works of fine and commercial art.	H1, H2, H3, H4	SD, H, W, Proj.
• Recognize and utilize selection, painting and editing, and viewing tools.	H3	SD, H, W, Proj .
• Manipulate photographs and images through photo retouching, and image editing techniques.	H3	SD, H, W, Proj.
• Create layered artwork through the use of photographs, clip art and text.	H3	SD, H, W, Proj.
• Develop basic layout techniques that support good design and stress appropriateness for medium.	H3, H4	SD, H, W, Proj.
•		

Notes: **Assessment Codes**

BO - Behavioral Observation	**EX** - Dept Exam	**Port** - Portfolio	**SD** - Skills Demonstration
Cap Proj - Capstone Course	**Exp** - Experiments	**Prac** - Practicum	**SE** - Natl or State
CF - Cumulative Final	**F** - Final Exam	**Pre/ Post** - Pre-/Post-Tests	Standardized
Clin - Clinicals	**H** - Homework	**Proj** - Projects	**Sk** - Ck Skills Check-Off
CP - Case Plan	**Intern** - Internship	**PS** - Problem Solving	**SP** - Skills Performance
CS - Case Study	**J** - Jury	**Q** - Quizzes	**T** - Tests
DB - Discussion Board	**JP** - Judged Perf/Exh	**R** - Recital	**UT** - Unit Tests
DE - Documented Essays	Ob**s** - Teacher Observ	**RP** - Research Papers	**W** - Writing Assignments
E - Essays	**OT** - Objective Tests	**RPT** - Report/Presentation	

MEANS OF ACCOMPLISHING STUDENT LEARNING OUTCOMES:

The instructor will provide an outlet and learning experience for students in the creative use of a variety of materials via a combination of lecture, hands-on creation, out-of-class assignments, and exhibition opportunities. Projects will be assigned and concepts will be explained in class. The instructor will monitor individual progress, and group collaboration will be a feature of each class period. Students will analyze and critique personal and peer artworks. The instructor will hold weekly office hours to address further questions and student needs outside of class time. The final grade will be based on class participation, homework, assignments, and creative projects,

Students are expected to:
 • Arrive to class on time
 • Turn in assignments on time
 • Participate in discussions and be focused in class
 • Complete all out-of-class assignments, quizzes, and projects

ASSIGNMENT AND/OR COURSE OUTLINE

See your Instructor First Day Handout for individual instructor assignment schedule.